



# Information Transfer Activity for Kids



## Pixel Drawing DIY

 Duration: **30-60 min**

 Difficulty: **Medium**

 Cost: **\$0**

Use a pattern of 1's and 0's to create a pixelated work of art!

### Material List

- 1** Picture you want to pixelate  
simple images with 1-3 colors  
work best
- 1** Sheet of graph paper
- 3i** Different colored markers
- 1i** Pencil with a good eraser

### Instructions

- 1** Place the graph paper and photo next to each other.
  - 2** Using the photo for reference, write a 1 in any of the squares that will be filled in.
  - 3** Create a code for the other colors. For example, 1 = Black, 11 = Red, 111 = Blue.
  - 4** Add 1's to your image to show where different colors will go.
  - 5** Using your color key, fill in the colors to reveal the pixelated image.
- Tip:** On your first try use a very simple image like a smiley face to get some practice.

### How It Works

When a photo is taken with a camera, the information about the image is stored as a pattern of 1's and 0's. That pattern of numbers tells a digital screen which tiny lights - called pixels - to turn on (1's) and which ones to turn off (0's). The tiny lights make a picture that we can see. In real life it takes thousands or millions of lights turning different colors to make a high-resolution image (that means there are so many little lights that the image looks clear and sharp).